DESCRIPTION:

Based on Tutorial # 04 “Mole Mash”

Requirement:

Your APP must have a GUI as shown in this picture:
- have an image that moves around randomly
- user can click on the canvas (height=250). If it hits the image then increase the hit count and play a HIT sound. If it misses the image then increase the miss count and play a MISS sound. In both cases recalculate the hit% and display it: Hit% = 100*hit/(hit+miss).
- has a textbox so that the user can type a text in
- a button to print that text on the canvas and also speak the text
- have a button to let user to wipe the canvas and also clear the textbox

You can use the media files at: http://cs.newpaltz.edu/~phamh/avp/Homework/hw03/

More instructions are in lecture-note slide